

Theoretical Introduction to Agile and Scrum process

Course code: SCRUM0

In this course you will learn basic information about agile project management methods. We will focus on the acquisition of general knowledge about the Scrum process, its principles, aspects of individual roles in Scrum and used artifacts. Comparing this information with traditional project management procedures. Knowledge gained on the course will be a good basis for continuing training "Agile and Scrum Process - Practical Implementation", or any certification "CSM - Certified Scrum Master".

Who the course is for:

- Directors
- Team Leader
- Developers
- Testers what with agile methods begin

Required skills:

- The course does not require any initial knowledge

Teaching methods:

- Professional explanation with practical samples and examples.

Teaching materials:

- Powerpoint handouts and module printouts.

Course syllabus:

Introduction to agile methods

- Basic terminology
- Differences between traditional project management and agile methods
- Why introduce Scrum process
- Sprint cycle, process planning, agile estimation, assessment tasks, Burndown
- Principles, Processes and Aspects
- Roles, meetings and artifacts of Scrum

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